



AMY CHEN

concept artist | Illustrator

 LinkedIn

 achenillus.com

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SKILLS

art direction
concept art
character design
creature design
prop design
illustration
graphic design

EDUCATION

Rhode Island School of Design
2015-2019
BFA Illustration



EXPERIENCE

Dark Slope

Art Director

2022-present

- ◆ Managed a small team of concept artists and 3D artists, assigned tasks and helped put together art pipeline.
- ◆ Developed a visual language. direction and art style for 2 unannounced projects, as well as multiple project pitches.
- ◆ Provided in depth critique and feedback to artists, ensuring their work aligned with the artistic direction.

Concept Artist

2021-present

- ◆ Created concept art for characters, creatures, environments, props, and graphic UI elements based on artistic direction.
- ◆ Helped establish the style of multiple projects via key art pieces, style guides and concepts.

Secret Location

Character Concept Artist

2019-2020

- ◆ Designed all characters for location based AR experience, Waking Wonderland.
- ◆ Provided multiple iterations based on artistic direction and feedback.

Magnetic Dreams

Contract Character Concept Artist

2019

- ◆ Designed characters for an animation show pitch, and provided additional artwork for pre-designed characters.

Wildpower Games

Art Intern

2019

- ◆ Created multiple card illustrations for the board game High Heavens
- ◆ Developed concept art for props that were later incorporated into the card illustrations